Ryuken



Alignment : Lawful Neutral Race : Human Class : Martial Artist

*,, The heavens are divided into two parts . Hokuto and Nanto . The cosmic forces of men and women , Ying and Yang . They must never conflict , if they do the world will be destroyed . When the stars of the north and south collide , a saviour shall emerge . ,,*

1. Hokuto Rakan Geki (North Star Arhat Strike ) - this attack is Invisible , deals 30 damage the first time you use it in a Game , you may give it Surprise ! . Melee

2. Hokuto Senki Raidan (North Star Hermit Spirit Lightning ) - deals 20 damage to a target and Stuns him during his next Turn , Ryuken summons 6x 10/1 afterimage clones after this attack that dissapear at the end of the next Turn (if the attack was successfull) . Ranged , Summoning

3. Mastery of the Fist - Ryuken chooses any Hokuto Shinken Character written for the Game , and chooses one of their Basic Abilities , replace this Ability with it . Do this once at the start of each Round of combat , before Actions are chosen , if you wish . Passive

4. Shichishei Tenshin ( Seven Star Points Shatter ) - Ryuken is immune to everything when he casts this and can not be targeted , his attacks are Invisible , he instantly makes a 20 damage melee attack against a target . Continue doing this each Turn (as your Action for that Turn ) , but at the end of each Turn roll a 1d6 on a ,1, you die instantly , this chance increases by 1 on each subsequent Turn (so at the end of the 4th Turn of casting this you die on a 1,2,3,4 ). This can only be cast 1x per Game . Shield , Melee



Ultimate : Unmovable Arhat - Ryuken is immune to fear and emotion changing abilities , mind control and Predictions , he may not be Stuned , his attacks gain Invisibility if his Player meditates like a buddhist monk while sitting down (once per Round for one attack) . This Ultimate is effective from Round 1 and is not an Action . Passive